



**PALADIN**  
BLOCKCHAIN SECURITY

# Smart Contract Security Assessment

Final Report

For Kavian Finance

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# Disclaimer

Paladin Blockchain Security ("Paladin") has conducted an independent audit to verify the integrity of and highlight any vulnerabilities or errors, intentional or unintentional, that may be present in the codes that were provided for the scope of this audit. This audit report does not constitute agreement, acceptance or advocacy for the Project that was audited, and users relying on this audit report should not consider this as having any merit for financial advice in any shape, form or nature. The contracts audited do not account for any economic developments that may be pursued by the Project in question, and that the veracity of the findings thus presented in this report relate solely to the proficiency, competence, aptitude and discretion of our independent auditors, who make no guarantees nor assurance that the contracts are completely free of exploits, bugs, vulnerabilities or deprecation of technologies. Further, this audit report shall not be disclosed nor transmitted to any persons or parties on any objective, goal or justification without due written assent, acquiescence or approval by Paladin.

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Cryptocurrencies and any technologies by extension directly or indirectly related to cryptocurrencies are highly volatile and speculative by nature. All reasonable due diligence and safeguards may yet be insufficient, and users should exercise considerable caution when participating in any shape or form in this nascent industry.

The audit report has made all reasonable attempts to provide clear and articulate recommendations to the Project team with respect to the rectification, amendment and/or revision of any highlighted issues, vulnerabilities or exploits within the contracts provided. It is the sole responsibility of the Project team to sufficiently test and perform checks, ensuring that the contracts are functioning as intended, specifically that the functions therein contained within said contracts have the desired intended effects, functionalities and outcomes of the Project team.

# 1 Overview

This report has been prepared for the Kavian Finance on the Polygon network. Paladin provides a user-centred examination of the smart contracts to look for vulnerabilities, logic errors or other issues from both an internal and external perspective.

## 1.1 Summary

<b>Project Name</b>	Kavian Finance
<b>URL</b>	<a href="https://kavian.finance/">https://kavian.finance/</a>
<b>Platform</b>	Polygon
<b>Language</b>	Solidity

## 1.2 Contracts Assessed

Name	Contract	Live Code Match
MasterChef	0xB664c98548CEbf7024F899e32E467dff00311918	✓ MATCH
KavianL2	0x9A33BAC266b02fAfF8fa566C8Cb5da08820E28ba	✓ MATCH

## 1.3 Findings Summary

Severity	Found	Resolved	Partially Resolved	Acknowledged (no change made)
● High	0	-	-	-
● Medium	0	-	-	-
● Low	7	-	-	7
● Informational	13	-	-	13
<b>Total</b>	<b>20</b>	<b>0</b>	<b>0</b>	<b>20</b>

### Classification of Issues

Severity	Description
● High	Exploits, vulnerabilities or errors that will certainly or probabilistically lead towards loss of funds, control, or impairment of the contract and its functions. Issues under this classification are recommended to be fixed with utmost urgency.
● Medium	Bugs or issues with that may be subject to exploit, though their impact is somewhat limited. Issues under this classification are recommended to be fixed as soon as possible.
● Low	Effects are minimal in isolation and do not pose a significant danger to the project or its users. Issues under this classification are recommended to be fixed nonetheless.
● Informational	Consistency, syntax or style best practices. Generally pose a negligible level of risk, if any.

## 1.3.1 MasterChef

ID	Severity	Summary	Status
01	LOW	Duplicated pools may be added to the Masterchef	ACKNOWLEDGED
02	LOW	The pendingKavianL2 function will revert if totalAllocPoint is zero	ACKNOWLEDGED
03	LOW	Adding an EOA or a non-token contract as a pool will break updatePool and massUpdatePools	ACKNOWLEDGED
04	LOW	updateEmissionRate has no maximum safeguard	ACKNOWLEDGED
05	LOW	There are no sanity checks in the setKavianL2Referral function	ACKNOWLEDGED
06	INFO	BONUS_MULTIPLIER is redundant	ACKNOWLEDGED
07	INFO	Rounding vulnerability to tokens with a very large supply can cause large supply tokens to receive zero emissions	ACKNOWLEDGED
08	INFO	kavian12 can be made immutable	ACKNOWLEDGED
09	INFO	Pools use the contract balance to figure out the total deposits	ACKNOWLEDGED
10	INFO	add, set, deposit, withdraw, emergencyWithdraw, setDevAddress, setFeeAddress, setTeamAddress, updateEmissionRate, setKavianL2Referral and setReferralCommission functions can be made external	ACKNOWLEDGED
11	INFO	Lack of events for add, set, setDevAddress, setFeeAddress, setTeamAddress, setKavianL2Referral, setReferralCommission and setStartBlock	ACKNOWLEDGED

## 1.3.2 KavianL2

ID	Severity	Summary	Status
12	LOW	The updateMaxTransferAmountRate minimum safeguard is too low	ACKNOWLEDGED
13	LOW	LP tokens are sent to the operator address which could be an EOA	ACKNOWLEDGED
14	LOW	Contract uses raw addition	ACKNOWLEDGED
15	INFO	Incorrect comment	ACKNOWLEDGED
16	INFO	Excluding zero address can be removed	ACKNOWLEDGED
17	INFO	Governance functionality is broken	ACKNOWLEDGED
18	INFO	delegateBySig can be frontrun and cause denial of service	ACKNOWLEDGED
19	INFO	Lack of events for setExcludedFromAntiWhale, setLiquidityAddress and setSwapPair	ACKNOWLEDGED
20	INFO	Functions can be made external	ACKNOWLEDGED

# 2 Findings

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## 2.1 MasterChef

The Kavian Masterchef is a modified Panther Masterchef fork. Just like Panther, rewards can only be harvested after a specified interval (configurable to a maximum of 14 days) has passed. The referral commission rate is initially set to 1% and can be set to a maximum of 10%. The deposit fees can be split over two addresses: `feeAddress` and `teamAddress`. Finally, deposit fees can be set to a maximum value of 10%.

The Masterchef mints 10% of generated rewards to the `devAddress`, and a further 100% to stakers, for a cumulative total of 110% minting (note that this is very common amongst most Masterchefs).

### 2.1.1 Privileged Roles

The following functions can be called by the owner of the contract:

- `add`
- `set`
- `setDevAddress`
- `setFeeAddress`
- `setTeamAddress`
- `updateEmissionRate`
- `setKavianL2Referral`
- `setReferralCommissionRate`
- `setStartBlock`

## 2.1.2 Issues & Recommendations

<b>Issue #01</b>	<b>Duplicated pools may be added to the Masterchef</b>
<b>Severity</b>	 LOW SEVERITY
<b>Description</b>	The add function allows for duplicate pools to be added, which would lead to dilution of emission rewards to stakers.
<b>Recommendation</b>	<p>The addition of a modifier that checks for duplicate pools could help prevent this incident from occurring.</p> <pre>mapping(IBE20 =&gt; bool) public poolExistence; modifier nonDuplicated(IBE20 _lpToken) {     require(poolExistence[_lpToken] == false, "nonDuplicated: duplicated");     -; }</pre> <p>Alternatively, you could account for this by adding in an lpSupply variable under poolInfo. This has the benefit of accounting for accurately accounting for deposits in the Masterchef.</p>
<b>Resolution</b>	 ACKNOWLEDGED

**Issue #02****The pendingKavianL2 function will revert if totalAllocPoint is zero****Severity** LOW SEVERITY**Description**

In the pendingKavianL2 function, at some point a division is made by the totalAllocPoint variable. If all pools have their rewards set to zero, this variable will be zero as well. The requests will then revert with a division by zero error.

**Recommendation**

Consider only calculating the accumulated rewards since the lastRewardBlock if the totalAllocPoint variable is greater than zero.

This check can simply be added to the existing check that verifies the block.number and lpSupply, like so:

```
if (block.number > pool.lastRewardBlock && lpSupply != 0 && totalAllocPoint > 0) {
```

**Resolution** ACKNOWLEDGED**Issue #03****Adding an EOA or a non-token contract as a pool will break updatePool and massUpdatePools****Severity** LOW SEVERITY**Description**

updatePool will always call balanceOf(address(this)) on the token of this pool, and will fail if the token is not an actual token contract address.

**Recommendation(s)**

Consider simply adding a test line in the add function. If the token does not exist, this will make sure the add function fails.

```
_lpToken.balanceOf(address(this));
```

**Resolution** ACKNOWLEDGED

**Issue #04**      **updateEmissionRate has no maximum safeguard**

**Severity**      ● LOW SEVERITY

**Description**      Projects sometimes accidentally update their emission rate to a severely high number either by accident or with malicious intent.

**Recommendation**      Consider adding a MAX\_EMISSION\_RATE variable and setting it to a reasonable value.

```
require(_kavianL2PerBlock <= MAX_EMISSION_RATE, "Too high");
```

**Resolution**      ● ACKNOWLEDGED

**Issue #05**      **There are no sanity checks in the setKavianL2Referral function**

**Severity**      ● LOW SEVERITY

**Description**      A lot of functionality can break if the referral address is updated to a value that is not a referral contract.

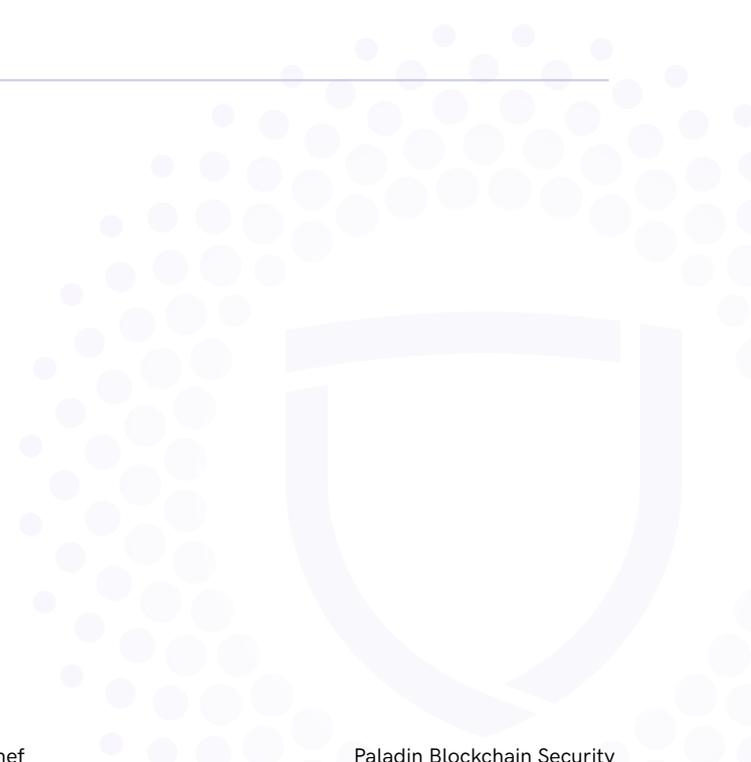
**Recommendation**      Consider making the referral address non-upgradeable (only settable once) to ensure that functionality can never break, such as setting it in the constructor. We rarely ever see a project updating their referral after it is initially set.

**Resolution**      ● ACKNOWLEDGED



<b>Issue #06</b>	<b>BONUS_MULTIPLIER is redundant</b>
<b>Severity</b>	<span style="color: purple;">●</span> INFORMATIONAL
<b>Description</b>	The constant variable BONUS_MULTIPLIER does not look to be used in the Masterchef contract and can thus be removed.
<b>Recommendation</b>	Consider removing BONUS_MULTIPLIER and associated comments.
<b>Resolution</b>	<span style="background-color: #ccc; border-radius: 50%; padding: 2px;">ACKNOWLEDGED</span>

<b>Issue #07</b>	<b>Rounding vulnerability to tokens with a very large supply can cause large supply tokens to receive zero emissions</b>
<b>Severity</b>	<span style="color: purple;">●</span> INFORMATIONAL
<b>Description</b>	<p>Within updatePool, accMorphPerShare is based on the lpSupply variable.</p> <pre>pool.accMorphPerShare = pool.accMorphPerShare.add(morphReward.mul(1e12).div(lpSupply));</pre> <p>However, if this lpSupply becomes a severely large value, precision errors may occur due to rounding. This is famously seen when pools decide to add meme-tokens which usually have huge supplies and no decimals.</p>
<b>Recommendation</b>	Consider increasing precision to 1e18 across the entire contract.
<b>Resolution</b>	<span style="background-color: #ccc; border-radius: 50%; padding: 2px;">ACKNOWLEDGED</span>



**Issue #08**      **kavian12 can be made immutable**

**Severity**      INFORMATIONAL

**Description**      Variables that are only set in the constructor but never modified can be indicated as such with the `immutable` keyword. This is considered best practice since it makes the code more accessible for third-party reviewers and saves gas.

**Recommendation**      Consider making `kavian12` explicitly `immutable`.

**Resolution**      ACKNOWLEDGED

**Issue #09**      **Pools use the contract balance to figure out the total deposits**

**Severity**      INFORMATIONAL

**Description**      As with pretty much all Masterchefs, the total number of tokens in the Masterchef contract is used to determine the total number of deposits. This can cause dilution of rewards when people accidentally send tokens to the Masterchef. More severely, because the native token is constantly minted, this will cause severe dilution on the native token pool.

**Recommendation**      Consider adding an `lpSupply` variable to the `PoolInfo` that keeps track of the total deposits.

Each `lpToken.balanceOf(address(this))` query can then be replaced with this `lpSupply` as well.

**Resolution**      ACKNOWLEDGED

**Issue #10**

**add, set, deposit, withdraw, emergencyWithdraw, setDevAddress, setFeeAddress, setTeamAddress, updateEmissionRate, setKavianL2Referral and setReferralCommission functions can be made external**

**Severity**

**INFORMATIONAL**

**Description**

The above functions can be changed from `public` to `external`. Apart from being a best practice when the function is not used within the contract, this can lead to a lower gas usage in certain cases.

**Recommendation**

Consider making these functions `external`.

**Resolution**

**ACKNOWLEDGED**

**Issue #11**

**Lack of events for add, set, setDevAddress, setFeeAddress, setTeamAddress, setKavianL2Referral, setReferralCommission and setStartBlock**

**Severity**

**INFORMATIONAL**

**Description**

Functions that affect the status of sensitive variables should emit events as notifications.

**Recommendation**

Add events for the above functions.

**Resolution**

**ACKNOWLEDGED**



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## 2.2 KavianL2

The KavianL2 token is a simple Panther token fork, with anti-whale currently set at 8% (can be set to a minimum of 0.5%) of total supply, and transfer taxes of 5% (can be set to a maximum of 10%), of which one-fifths is burned. This contract would periodically add Kavian LP using tokens that accumulate in the balance, and the proceeds would go to the operator address, though this can be modified to a different address at any time in the future.

### 2.2.1 Token Overview

<b>Address</b>	0x9A33BAC266b02fAfF8fa566C8Cb5da08820E28ba
<b>Token Supply</b>	Unlimited
<b>Decimal Places</b>	18
<b>Transfer Max Size</b>	100%
<b>Transfer Min Size</b>	0.5%
<b>Transfer Fees</b>	Up to 10%

## 2.2.2 Privileged Roles

The following are functions of the KavianL2 that is callable by the owner:

- `updateTransferTaxRate`
- `updateBurnRate`
- `updateMaxTransferAmountRate`
- `updateMinAmountToLiquify`
- `setExcludedFromAntiWhale`
- `updateSwapAndLiquifyEnabled`
- `setLiquidityAddress`
- `setSwapPair`



## 2.2.3 Issues & Recommendations

<b>Issue #12</b>	<b>The updateMaxTransferAmountRate minimum safeguard is too low</b>
<b>Severity</b>	<span>LOW SEVERITY</span>
<b>Description</b>	<p>The purpose of anti-whales is to prevent large amounts of selling quickly. However, setting the minimum to only 0.5% allows the project to hamper users' efforts in trying to liquidate their positions in times of need or haste. Additionally, setting it so low only marginally delays the selling pressure, and would likely cause further chaos and anger should there be any marked attempt to prevent users from exercising their freedom to liquidate.</p>
<b>Recommendation</b>	<p>Consider increasing the minimum to at least 1-2%, which would be a more tolerable amount for many users. Third-party reviewers such as RugDoc generally advocate for a minimum of 1-2% as well.</p> <pre>require(_maxTransferAmountRate &gt;= 200, "KAVIANL2::updateMaxTransferAmountRate: Max transfer amount rate must be grater than min rate");</pre>
<b>Resolution</b>	<span>ACKNOWLEDGED</span>

<b>Issue #13</b>	<b>LP tokens are sent to the operator address which could be an EOA</b>
<b>Severity</b>	<span>● LOW SEVERITY</span>
<b>Description</b>	Part of the transaction fee is used to generate LP tokens. These are sent to the operator address (though this can be changed to any address), which is normally an EOA. As a result, these may be offloaded or dumped on users.
<b>Recommendation</b>	Consider sending the LP tokens to a vesting contract which will release the tokens gradually over time. Alternatively, sending them to the burn address may be feasible and may be looked upon favourably by users.
<b>Resolution</b>	<span>● ACKNOWLEDGED</span>

<b>Issue #14</b>	<b>Contract uses raw addition</b>
<b>Severity</b>	<span>● LOW SEVERITY</span>
<b>Location</b>	<u>Line 131</u> <code>require(taxAmount == burnAmount + liquidityAmount, "KAVIANL2::transfer: Burn value invalid");</code>  <u>Line 135</u> <code>require(amount == sendAmount + taxAmount, "KAVIANL2::transfer: Tax value invalid");</code>
<b>Description</b>	Despite the risk of overflows being low in this contract, as the contract is using Solidity version 0.6.12, the use of raw addition may cause overflow issues in certain edge cases.
<b>Recommendation</b>	Consider either using Solidity versions 0.8.0 or higher, or implementing SafeMath's add rather than using raw addition.
<b>Resolution</b>	<span>● ACKNOWLEDGED</span>

<b>Issue #15</b>	<b>Incorrect comment</b>
<b>Severity</b>	<span style="color: purple;">●</span> INFORMATIONAL
<b>Location</b>	<u>Lines 23-24</u> <pre>// Max transfer amount rate in basis points. (default is 1% of total supply) uint16 public maxTransferAmountRate = 800;</pre>
<b>Description</b>	The comment states that default is 1% of total supply, however it is actually 8%.
<b>Recommendation</b>	Consider correcting the comment.
<b>Resolution</b>	<span style="color: grey;">●</span> ACKNOWLEDGED

<b>Issue #16</b>	<b>Excluding zero address can be removed</b>
<b>Severity</b>	<span style="color: purple;">●</span> INFORMATIONAL
<b>Description</b>	Tokens cannot be sent to the zero address and the transaction would revert should there be an attempt to do so, as it is a common restriction in token contracts.
<b>Recommendation</b>	Consider removing this line as it is not required: <pre>_excludedFromAntiwhale[address(0)] = true;</pre>
<b>Resolution</b>	<span style="color: grey;">●</span> ACKNOWLEDGED



<b>Issue #17</b>	<b>Governance functionality is broken</b>
<b>Severity</b>	<span style="color: purple;">●</span> INFORMATIONAL
<b>Description</b>	<p>Although there is YAM-related delegation code in the token contract which is usually used for governance and voting, the delegation code can be abused as the delegates are not moved during transfers and burns. This allows for double spending attacks on the voting mechanism.</p> <p>It should be noted that this issue is present in pretty much every single farm out there including PancakeSwap and even SushiSwap.</p>
<b>Recommendation</b>	The broken delegation-related code can be removed to reduce the size of the contract. If voting is ever desired, it can still be done through snapshot.org, used by many of the larger projects.
<b>Resolution</b>	<span style="background-color: #ccc; border-radius: 50%; padding: 2px;">● ACKNOWLEDGED</span>

<b>Issue #18</b>	<b>delegateBySig can be frontrun and cause denial of service</b>
<b>Severity</b>	<span style="color: purple;">●</span> INFORMATIONAL
<b>Description</b>	<p>Currently if <code>delegateBySig</code> is executed twice, the second execution will be reverted. It is thus in theory possible for a bot to pick up <code>delegateBySig</code> transactions in the mempool and execute them before a contract can. The issue with this is that the rest of said contract functionality would be lost as well.</p> <p>This could be a problem in case it would have been executed by a contract that would have rewarded you for your delegation for example.</p>
<b>Recommendation</b>	Similar to the broken governance functionality issue, this can just be removed.
<b>Resolution</b>	<span style="background-color: #ccc; border-radius: 50%; padding: 2px;">● ACKNOWLEDGED</span>

<b>Issue #19</b>	<b>Lack of events for <code>setExcludedFromAntiWhale</code>, <code>setLiquidityAddress</code> and <code>setSwapPair</code></b>
<b>Severity</b>	<span style="color: purple;">●</span> INFORMATIONAL
<b>Description</b>	Functions that affect the status of sensitive variables should emit events as notifications.
<b>Recommendation</b>	Add events for the above functions.
<b>Resolution</b>	<span style="background-color: #ccc; border-radius: 10px; padding: 2px;">● ACKNOWLEDGED</span>

<b>Issue #20</b>	<b>Functions can be made external</b>
<b>Severity</b>	<span style="color: purple;">●</span> INFORMATIONAL
<b>Description</b>	<p><code>updateTransferTaxRate</code>, <code>updateBurnRate</code>, <code>updateMaxTransferAmountRate</code>, <code>updateMinAmountToLiquify</code>, <code>setExcludedFromAntiWhale</code>, <code>updateSwapAndLiquifyEnabled</code>, <code>setLiquidityAddress</code>, <code>setSwapPair</code> and <code>transferOperator</code> functions can be changed from public to external.</p> <p>Apart from being a best practice when the function is not used within the contract, this can lead to a lower gas usage in certain cases.</p>
<b>Recommendation</b>	Consider making these functions external.
<b>Resolution</b>	<span style="background-color: #ccc; border-radius: 10px; padding: 2px;">● ACKNOWLEDGED</span>





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