



PALADIN
BLOCKCHAIN SECURITY

Smart Contract Security Assessment

Final Report

For PolyQuail

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The audit report has made all reasonable attempts to provide clear and articulate recommendations to the Project team with respect to the rectification, amendment and/or revision of any highlighted issues, vulnerabilities or exploits within the contracts provided. It is the sole responsibility of the Project team to sufficiently test and perform checks, ensuring that the contracts are functioning as intended, specifically that the functions therein contained within said contracts have the desired intended effects, functionalities and outcomes of the Project team.

1 Overview

This report has been prepared for PolyQuail Finance on the Polygon network. Paladin provides a user-centred examination of the smart contracts to look for vulnerabilities, logic errors or other issues from both an internal and external perspective.

1.1 Summary

Project Name	PolyQuail Finance
URL	https://www.polyquail.finance
Platform	Polygon
Language	Solidity

1.2 Contracts Assessed

Name	Contract	Live Code Match
MasterChef	0x439E9BE4618bfc5Ebe9B7357d848F65D24a50dDE	 MATCH

1.3 Findings Summary

Severity	Found	Resolved	Partially Resolved	Acknowledged (no change made)
● High	2	2		
● Medium	1	1		
● Low	7	7		
● Informational	11	11		
Total	21	21	0	0

Classification of Issues

Severity	Description
● High	Exploits, vulnerabilities or errors that will certainly or probabilistically lead towards loss of funds, control, or impairment of the contract and its functions. Issues under this classification are recommended to be fixed with utmost urgency.
● Medium	Bugs or issues with that may be subject to exploit, though their impact is somewhat limited. Issues under this classification are recommended to be fixed as soon as possible.
● Low	Effects are minimal in isolation and do not pose a significant danger to the project or its users. Issues under this classification are recommended to be fixed nonetheless.
● Informational	Consistency, syntax or style best practices. Generally pose a negligible level of risk, if any.

1.3.1 MasterChef

ID	Severity	Summary	Status
01	HIGH	Severely excessive rewards issue when a token with a transfer tax is added	RESOLVED
02	HIGH	Contract uses raw addition and subtraction	RESOLVED
03	MEDIUM	Deposits may fail if previousMcAddr is mis-specified	RESOLVED
04	LOW	The pendingCHK function will revert if totalAllocPoint is zero	RESOLVED
05	LOW	Adding an EOA or a non-token contract as a pool will break updatePool, massUpdatePools and updateEmissionRate	RESOLVED
06	LOW	accCHKPerShare still increases despite minting stopping	RESOLVED
07	LOW	massUpdatePools fails when too many pools are added	RESOLVED
08	LOW	deposit function may revert if depositFeeBP is zero	RESOLVED
09	LOW	updateEmissionRate has no maximum safeguard	RESOLVED
10	LOW	Setting devAddress to the zero address will break updatePool	RESOLVED
11	INFO	chk can be made immutable	RESOLVED
12	INFO	Unused functions and variables can be deleted	RESOLVED
13	INFO	Pools use the contract balance to figure out the total deposits	RESOLVED
14	INFO	Rounding vulnerability to tokens with a very large supply can cause large supply tokens to receive zero emissions	RESOLVED
15	INFO	try/catch statements should print error messages and events	RESOLVED
16	INFO	getDepositFeeDiscountBP and getDepositFeeBP should use uint256	RESOLVED
17	INFO	Inaccurate comment in getDepositFeeDiscountBP	RESOLVED
18	INFO	updateEmissionIfNeeded is redundant	RESOLVED
19	INFO	dev function can be renamed to setDevAddress	RESOLVED
20	INFO	add, set, deposit, withdraw, emergencyWithdraw, dev, setFeeAddress, updateEmissionRate functions can be made external	RESOLVED
21	INFO	Lack of events for add, set, updateEmissionIfNeeded	RESOLVED

2 Findings

2.1 MasterChef

The Masterchef is a fork of Goose Finance's Masterchef. A notable feature of forking the latter is the removal of the `migrator` function from Pancakeswap, which as of late has been used maliciously to steal user's tokens. Furthermore, in comparison to Goose Finance, PolyQuail has limited the deposit fee to at most 4%. We commend PolyQuail on their decision to fork a relatively safer version of the Masterchef and trim down the governance privileges with regards to the deposit fees.

The main other extension this contract has is that users who had deposited and harvested above a certain amount in previous Masterchefs of the protocol (prior layers) receive discounted deposit fees. Currently this is 0.25% per previous Masterchef.



2.1.1 Privileged Roles

The ownership of the token contract should be transferred to the Masterchef. The following functions can be called by the owner of the contract:

- add
- set
- dev
- setFeeAddress
- updateEmissionRate
- updateEmissionIfNeeded
- updateStartBlock



2.1.2 Issues & Recommendations

Issue #01 **Severely excessive rewards issue when a token with a transfer tax is added**

Severity

 HIGH SEVERITY

Description

When tokens with a transfer tax are added to the pools, this will result in significant excessive rewards. Due to the way the Masterchef handles rewards, rewards can be heavily inflated when the balance of the Masterchef no longer matches that of user deposits. This happens for example with transfer tax tokens. This issue is further amplified on Masterchefs like this one with a referral mechanism, since tokens can be minted directly.

This flaw of the Masterchef has recently been exploited on a significant number of projects, all of which their native tokens went to \$0 afterwards because the exploit resulted in a large number of native tokens being minted and dumped.

This issue was also present in SushiSwap (the original Masterchef). Since they were never meant to have any tokens but LP tokens, it was not a problem there but has become a problem to projects who have started forking it for usage with less standard tokens.

Recommendation Consider using the current standard of handling deposits, which is based on how Uniswap handles transfer fees:

```
uint256 balanceBefore = pool.lpToken.balanceOf(address(this));
pool.lpToken.transferFrom(msg.sender, address(this), _amount);
_amount = pool.lpToken.balanceOf(address(this)).sub(balanceBefore);
```

Resolution

 RESOLVED

Issue #02	Contract uses raw addition and subtraction
Severity	
Location	<u>Line 1486</u> totalDiscount += 25; <u>Line 1500</u> return pool.depositFeeBP - getDepositFeeDiscountBP(_user);
Description	The getDepositFeeBP and getDepositFeeDiscountBP functions use either raw subtraction or addition. The risk of underflows in the getDepositFeeBP function is high because if pool.depositFeeBP is subtracted by a higher number getDepositFeeDiscountBP(_user), this will inevitably result in underflows.
Recommendation	Consider using SafeMath's add and sub instead.
Comments	



Issue #03**Deposits may fail if previousMcAddr is mis-specified****Severity** MEDIUM SEVERITY**Description**

Users are given a 0.25% discount on their deposit fees if they harvest above a certain threshold on previous Masterchefs. Up to 4 previous Masterchefs are added in the constructor, with their respective minimum harvest amounts.

If any one of these previous Masterchefs is mis-specified, such as having a typographical error in the address, adding in a non-Masterchef contract, or adding in an EOA, then the `getDepositFeeBP` function will fail. The ultimate result is that the deposit function will also fail as it attempts to call `getDepositFeeBP`.

Recommendation

This can be resolved by ensuring that the previous Masterchefs that will be initialized in the constructor are valid Masterchefs, and to thoroughly ensure that the mechanics of this function do not revert in any form via extensive testing of edge cases.

Resolution RESOLVED

The previous Masterchefs will query `poolLength`, and will fail if it is an invalid Masterchef contract.

Issue #04**The pendingCHK function will revert if totalAllocPoint is zero****Severity** LOW SEVERITY**Description**

In the pendingCHK function, at some point a division is made by the totalAllocPoint variable. If all pools have their rewards set to zero, this variable will be zero as well. The requests will then revert with a division by zero error.

Recommendation

Consider only calculating the accumulated rewards since the lastRewardBlock if the totalAllocPoint variable is greater than zero.

This check can simply be added to the existing check that verifies the block.number and lpSupply, like so:

```
if (block.number > pool.lastRewardBlock && lpSupply != 0 && totalAllocPoint > 0) {
```

Resolution RESOLVED**Issue #05****Adding an EOA or a non-token contract as a pool will break updatePool, massUpdatePools and updateEmissionRate****Severity** LOW SEVERITY**Description**

updateEmissionRate will always call balanceOf(address(this)) on the token of this pool, and will fail if the token is not an actual token contract address.

Recommendation

Consider simply adding a test line in the add function. If the token does not exist, this will make sure the add function fails.

```
_lpToken.balanceOf(address(this));
```

Resolution RESOLVED

Issue #06**accCHKPerShare still increases despite minting stopping****Severity** LOW SEVERITY**Description**

The accCHKPerShare will still continue to increase despite the mint functions failing to execute in the try/catch statements in updatePool function.

Recommendation

Consider setting chkReward to zero in the catch statement. This ensures that accCHKPerShare will not continue to increase after farming emissions are over.

```
try chk.mint(devaddr, chkReward.div(10)) {  
} catch (bytes memory reason) {  
    chkReward = 0;  
    emit CHKMintError(reason);  
}  
  
try chk.mint(address(this), chkReward) {  
} catch (bytes memory reason) {  
    chkReward = 0;  
    emit CHKMintError(reason);  
}
```

Resolution RESOLVED

Issue #07**massUpdatePools fails when too many pools are added****Severity** LOW SEVERITY**Description**

In the event that the Masterchef has over 50 pools added, `massUpdatePools` will fail. This will result in rewards potentially being miscalculated because any changes to `totalAllocPoints` is not reflected, and it would thus be very costly and time-consuming to manually call `updatePools` on each `pid`.

This issue is marked low severity as it only affects the `add`, `set`, and `updateEmissionRate` functions in the rare event that the Masterchef does indeed have over 50 pools.

Recommendation

If there is ever the case of the Masterchef having so many pools, ensure that the `updatePools` function is called manually should there be any changes to `allocPoints` that may arise due to `add`, `set` or `updateEmissionRate`. This issue can then be marked as resolved upon acknowledgement of this issue.

Resolution RESOLVED

The client has acknowledged the issue and will manually call `updatePools` if need be.

Issue #08**deposit function may revert if depositFeeBP is zero****Severity** LOW SEVERITY**Location**

Lines 1529-1533

```
if (pool.depositFeeBP > 0) {  
    uint256 depositFeeBP = getDepositFeeBP(_pid,  
msg.sender);  
    uint256 depositFee =  
_amount.mul(depositFeeBP).div(10000);  
    pool.lpToken.safeTransfer(feeAddress, depositFee);  
    user.amount = user.amount.add(_amount).sub(depositFee);  
}
```

Description

If getDepositFeeBP returns 0, then it will attempt to transfer 0 tokens to the feeAddress. Certain tokens will revert transfers if sending an amount equal to zero.

Recommendation

Consider adding in a further non-zero depositFeeBP check, like so:

```
if (pool.depositFeeBP > 0) {  
    uint256 depositFeeBP = getDepositFeeBP(_pid,  
msg.sender);  
    if (depositFeeBP > 0) {  
        uint256 depositFee =  
_amount.mul(depositFeeBP).div(10000);  
        pool.lpToken.safeTransfer(feeAddress, depositFee);  
        user.amount =  
user.amount.add(_amount).sub(depositFee);  
    } else {  
        user.amount = user.amount.add(_amount);  
    }  
} else {  
    user.amount = user.amount.add(_amount);  
}
```

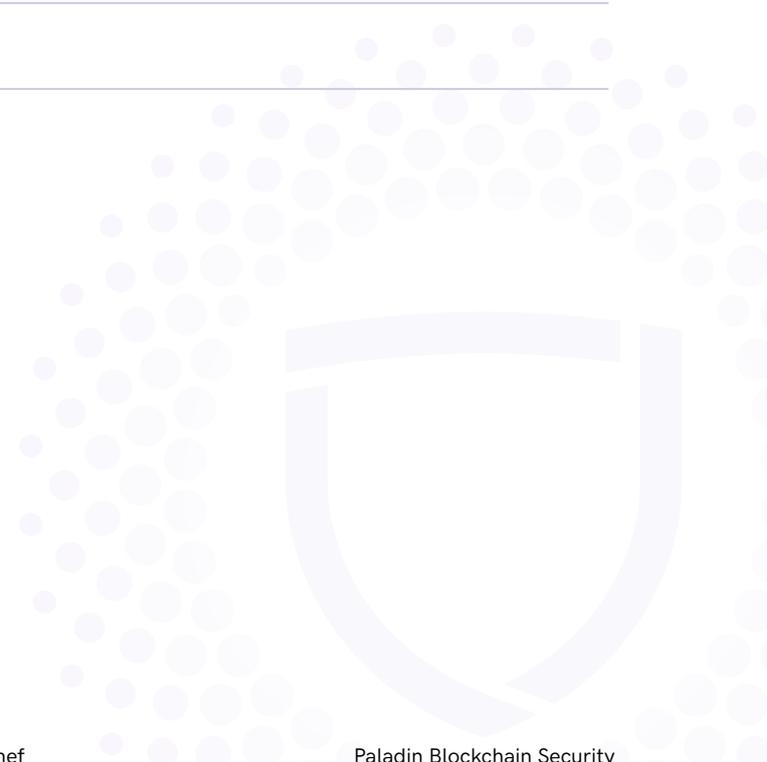
Resolution RESOLVED

Issue #09	updateEmissionRate has no maximum safeguard
Severity	 LOW SEVERITY
Description	Projects sometimes accidentally update their emission rate to a severely high number either by accident or with malicious intent.
Recommendation	Consider adding a MAX_EMISSION_RATE variable and setting it to a reasonable value. <code>require(_CHKPerBlock <= MAX_EMISSION_RATE, "Too high");</code>
Resolution	 RESOLVED There is now an upper limit of 1 token per block.

Issue #10	Setting devAddress to the zero address will break updatePool
Severity	 LOW SEVERITY
Description	updatePool function will mint tokens to the devAddress, but minting will revert if it is made to the zero address. This will thus cause deposits and withdrawals to fail.
Recommendation	To prevent this from ever happening by accident and to limit governance risks, consider adding a requirement like the following: <code>require(_devAddress != address(0), "!nonzero");</code> to the setDevAddress function.
Resolution	 RESOLVED

Issue #11	chk can be made immutable
Severity	
Description	Variables that are only set in the constructor but never modified can be indicated as such with the <code>immutable</code> keyword. This is considered best practice since it makes the code more accessible for third-party reviewers and saves gas.
Recommendation	Consider making <code>chk</code> explicitly <code>immutable</code> .
Comments	

Issue #12	Unused functions and variables can be deleted
Severity	
Description	There are plenty of instances throughout the contract whereby functions have been commented out, and can thus be deleted. These include: Lines 1262-1266 Lines 1282-1287 Lines 1544-1593
Recommendation	Consider deleting unused comments and functions to reduce the length of the contract for third-party reviewers.
Comments	



Issue #13**Pools use the contract balance to figure out the total deposits****Severity** INFORMATIONAL**Description**

As with pretty much all Masterchefs, the total number of tokens in the Masterchef contract is used to determine the total number of deposits. This can cause dilution of rewards when people accidentally send tokens to the Masterchef. More severely, because the native token is constantly minted, this will cause severe dilution on the native token pool.

Recommendation

Consider adding an `lpSupply` variable to the `PoolInfo` that keeps track of the total deposits.

Each `lpToken.balanceOf(address(this))` query can then be replaced with this `lpSupply` as well.

Comments RESOLVED**Issue #14****Rounding vulnerability to tokens with a very large supply can cause large supply tokens to receive zero emissions****Severity** INFORMATIONAL**Description**

Within `updatePool`, `pool.accCHKPerShare` is based on the `lpSupply` variable.

```
pool.accCHKPerShare =  
pool.accCHKPerShare.add(chkReward.mul(1e12).div(lpSupply));
```

However, if this `lpSupply` becomes a severely large value, precision errors may occur due to rounding. This is famously seen when pools decide to add meme tokens which usually have huge supplies and no decimals.

Recommendation

Consider increasing precision to `1e18` across the entire contract.

Resolution RESOLVED

Issue #15	try/catch statements should print error messages and events
Severity	
Description	It is recommended, for debugging or post-mortem requirements, for the try/catch statements to print error messages as detailed in this blog post . It should also emit events when an error does occur.
Recommendation	Consider including errors raised and emitting events in the try/catch statements.
Resolution	

Issue #16	getDepositFeeDiscountBP and getDepositFeeBP should use uint256
Severity	
Description	It is slightly more gas intensive to use uint16 rather than uint256 as Solidity has to downscale from the latter to the former.
Recommendation	Consider using uint256 instead.
Resolution	



Issue #17	Inaccurate comment in getDepositFeeDiscountBP
Severity	INFORMATIONAL
Description	The comment states that there is 50 bps of discounts for each Masterchef harvest exceeding the minimum threshold. The actual discount is, however, 25 bps.
Recommendation	Consider either correcting the totalDiscount figure to 50 bps or updating the comment to 25 bps.
Resolution	RESOLVED

Issue #18	updateEmissionIfNeeded is redundant
Severity	INFORMATIONAL
Description	Currently, when this function is called, it will set emission rates to zero. However, this function is not needed because the try/catch statement in updatePool will stop token minting when maximum supply has been reached in the underlying token contract itself.
Recommendation	Consider removing this function.
Resolution	RESOLVED



Issue #19	dev function can be renamed to setDevAddress
Severity	
Description	The name of the function is a variable, and should be renamed to setDevAddress to reduce possible confusion.
Recommendation	Consider renaming this function to setDevAddress.
Resolution	

Issue #20	add, set, deposit, withdraw, emergencyWithdraw, dev, setFeeAddress and updateEmissionRate functions can be made external
Severity	
Description	The above functions can be changed from public to external. Apart from being a best practice when the function is not used within the contract, this can lead to a lower gas usage in certain cases.
Recommendation	Consider making these functions external.
Resolution	



Issue #21	Lack of events for add, set, updateEmissionIfNeeded
Severity	 INFORMATIONAL
Description	Functions that affect the status of sensitive variables should emit events as notifications.
Recommendation	Add events for the above functions.
Resolution	 RESOLVED





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